

# Course Syllabus Product Design and D<u>evelopment</u>

March - July 2024-1

**IX Level** 

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## I. General information of the course

Name of the course:	Product Design and Development		
Prerequisite:	Marketing for Engineering	Code:	03171
Preceding:	Does not have	Semester:	2024-1
Credits:	4	Level:	IX
Weekly hours:	5 hours	Modality of the course:	Presencial
Course Type: Career(s):	Mandatory Course: Industrial and Commercial Engineering	Course coordinator:	Javier Del Carpio idelcarpio@esan.edu.pe

### II. Summary

The course aim is to provide student with the concepts and tools for the design of new products. The different approaches and methodologies for the design of new products, the stages of the design project, the design and the quality and the fundamental practices of design are review. Economic, financial, and operational evaluations. Criteria for the selection of new products. Product life cycle. Also, the mechanisms and approaches for the introduction of new products.

#### **III. Course Objective**

The aim of the course is to facilitate students develop of a key ability in the search of value creation of a business. Which consists in the capacity to generate, integrate and combine ideas for the successful launching of new products in the market, (including the design of a package prototype), as well as, to plan and develop each of the stages of the process that should be follow. The course seeks to also develop the skills of evaluation of the attractiveness of a category market of a new product, the effective presentation of his offers, as well as the leadership and the teamwork involve in the management of a launching project.

#### **IV. Learning Results**

As the outcome of completing this course, the student should get the ability to:

- Develop and conduct appropriate experimentation, analyze, and interpret data, and use engineering judgment to draw conclusions.
- Identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics.
- Function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives.
- Communicate effectively with a range of audiences. Developing the skills of speaking and writing, as well as the argumentation and the effective presentation of proposals, research plans and launching plans.
- Recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts.
- Acquire and apply new knowledge as needed, using appropriate learning strategies.



- Analyzes, evaluates, and recommends the opportunities of market that could be turn into potential ideas for successful products launching that allow companies to lever up their growth strategies.
- Designs and develop in detail a plan and the process that an idea for a product have to follow to turn it into a winning concept, analyzing carefully each of its stages.
- Evaluates the attractiveness of the market for a new product, applying methods of forecasting to estimate the market demand.
- Formulates and presents clearly how to develop a differential concept from a product idea and a better comprehension of the needs of the target audience.
- Designs, analyzes, and interprets research and products or concepts tests.
- Designs and establishes the plans for launching and methods of introduction of new products to the market aligned with the rest of the marketing mix variables.

# V. Methodology

The methodology of the course encourages students' active participation and use of diverse methods and techniques. The professor acts as learning facilitator, combining class expositions, lecture analysis and discussions, case studies and discussions, discussion of journals articles and teamwork.

The method of teaching reinforces the participant learning and develops the skills needed to performance successfully in the business world such as analytical skills, critical synthesis, solving problems and decision making.

A mandatory textbook is used, and its reading must be complete by students prior to the session, according to the course program. Complementary text can also combine the study of topics. Besides, the course encourages students to work each topic using the case method.

The course contemplates the accomplishment and sustentation of a final proposed plan to develop the launching or relaunching of a product of the choice of the students. The final project will be developed in teams.

## VI. Assessment

The evaluation system is permanent and comprehensive and is intended to promote student learning. The course grade is obtained by the permanent assessment average (55%), the midterm exam (20%) and the final exam (25%).

The continuous evaluation is the weighing average of the corresponding assessments: Reading Quizzes / Graded Assessments / Case Studies Presentations / Final Work -Product Launching Proposal. The average of these scores gives the corresponding note.

PERMANENT ASSESSMENT AVERAGE - PAA 55%		
Evaluation Type	Description	Weighting %
Diagnostic Test	Test to find out entrance level	0%
Reading Control	3 Quizzes	15%
Graded Assessments	2 Tests	30%
Practical Applications	4 Case studies and other Activities in class	15%

The weights of the permanent evaluation are described in the following table:



Final Assignment Teamwork*	A New Product Launching Plan 1st Draft (20%) + Final Paper (30%) + Oral Team Presentation (20%) & Individual Presentation (30%)	35%
Participation	Attendance and Participation in class discussions	5%

(\*) In the assessment of the written document of the research, aspects of content, monitoring, and utilization of the standards of the American Psychological Association (APA) is further contemplate. Thereby it promotes communication skills in academic written down documents.

**ME** = Mid-Term Exam

The final average (FA) is obtained as follows:

Where:

- **FA** = Final Average
- **PAA** = Permanent Assessment Average **FE** = Final Exam

## **VII. Program Content**

WEEK	CONTENTS	ACTIVITIES / EVALUATION		
	LEARNING UNIT I: PRODUCT DEVELOPMENT FUNDAMENTALS AND PROCESS LEARNING RESULTS:			
<ul><li>ideas for</li><li>Designs turn it int</li></ul>	s, evaluates, and recommends the opportunities of market that successful products launching that allow companies to lever and develop in detail a plan and the process that an idea for o a winning concept, analyzing carefully each of its stages. and apply new knowledge as needed, using appropriate learn	up their growth strategies. a product have to follow to		
	1.1 PRODUCT MARKETING IMPORTANCE			
	1.1.1 Relevance of Costumer Centric Businesses			
	1.1.2 Value Generation			
	1.1.3 Product Idea and Product Concept	Presentation of the Course Methodology		
	1.1.4 Strategic and Tactical Planning in Marketing	Wethodology		
1°	<b>1.2. NEW PRODUCTS AND INNOVATIONS</b> 1.2.1 What is a New Product?	Guidelines for the Final Assignment and Research Work		
From	1.2.2 Technological Innovation and Entrepreneurship	Review of the Guide for		
March	1.2.3 The 'S' Curve with New Products	Written Report in ESAN		
21th to 27th	1.2.4 Types of New Products	with APA norms.		
2701	Mandatory reading: Baker, M. & Hart S. (2007). Chap. 1. Competition and product strategy. In <i>Product Strategy &amp; Management</i> (pp. 33-39) & Chap. 2. The product in theory and practice. In <i>Product Strategy &amp; Management</i> (pp. 40-71). (2nd. Ed.). Edinburgh: Pearson Education.	Review of the Guidelines for Effective Oral Presentations		
	Ulrich, K. & Eppinger, S. (2012). Chap.1. Introduction. In <i>Product Design &amp; Development.</i> (pp.1-10). (5th. Ed.). Los Ángeles: McGraw Hill Education.			



	1.3 WHY DEVELOPING NEW PRODUCTS?	
	1.3.1 Importance of New Products	
	1.3.2 Main Reasons of the Failure of New Products	
	1.3.3 Key Success Factors of New Products	
	1.4 NEW PRODUCT PROCESS OF DEVELOPMENT	
	1.4.1 Reduction of Products Lifecycles	
<b>2</b> °	1.4.2 Time to Market	
_ From	1.4.3 Product Development Process	Case Study #1
April	1.4.4 Stage-Gate Process	Examples of types of new products launching that
01th to	1.4.5 Product Lifecycle Management - PLM	were successful and other
06nd	Mandatory reading:	that fail.
	Baker, M. & Hart, S. (2007). Chap. 4. The product lifecycle in theory and practice. In <i>Product Strategy &amp; Management.</i> (pp. 103-	
	135). & Chap. 6. The importance, nature and management of new	
	product development process. In Product Strategy &	
	<i>Management. (</i> pp. 157-196). (2nd. Ed.).	
	Floren, H.& Others (2017). Critical success factors in early new	
	product development: a review and a conceptual model.	
	International Entrepreneurship and Management Journal. 14 (2), pp. 411-427.	
	1.5 NEW PRODUCTS MANAGEMENT	
	1.5.1 Organization and Structure	
	1.5.2 Global Vision of the Development Process	
	1.5.3 Product policy and guidelines: Mission	
	1.5.4 Product portfolio analysis	
	1.5.5 Generic Business Strategies	Quiz 1
	1.5.6 Growing Strategies: New Product & New Market	(Weeks 1 & 2) Readings:
3°	Mandatory reading:	Baker, M & Hart, S. (2007)
From	Pinna, C. & Others (2018) Effect of product lifecycle management	Op. cit. Chap 1, 2, & 4.
April 08th	on new product development performances: Evidence from the	Floren, H. & Others (2017). Critical success factors in
to 13th	food industry. Computers in Industry, 100, 184-195.	early new product
	Baker, M. & Hart, S. (2007). Chap. 1. Competition and product strategy. In <i>Product Strategy &amp; Management</i> . (pp. 19-33) & Chap.	development: a review and
	5. Product portfolios. In <i>Product Strategy &amp; Management</i> . (pp. 19-55) & Chap.	a conceptual model. Op cit.
	136-153)	
	Complementary reading:	
	Ulrich, K. & Eppinger, S. (2012). Chaps. 2. Development	
	processes and organizations. In <i>Product Design &amp; Development</i> . (pp.11-32).	
LEARNING		
	S UNIT II: PRODUCT IDEATION, OPPORTUN VENESS VALIDATION	IITY SEEKING AND
LEARNING RESULTS:		

- Develop and conduct appropriate experimentation, analyze, and interpret data, and use engineering judgment to draw conclusions.
- Evaluates the attractiveness of the market for a new product, applying methods of forecasting to estimate the potential market demand.
- Identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics.



	2.1 BLUE OCEAN STRATEGY	
	2.1.1 How to innovate without being worried of	
	competitors.	
	2.1.2 The six ways to explore new market creation	
	2.1.3 How to be more creative with the ERIC matrix.	
	2.2 CREATIVITY AND INNOVATION	Case Study #2
<b>4</b> °	2.2.1 Origin of Ideas, sources of opportunities	Growing Strategies applied
From	2.2.2 The Creative Process: Rational + Intuitive	by Peruvian Corporations
April 15th	2.2.3 Problem Solving and Creatives Techniques	Classes in Computer
to 20nd	2.2.4 Brakes and Blocks to Creativity	Laboratory
	Mandatory reading:	
	Kim Ch., & Mauborgne, R. Chaps. 1, 2 & 3, Creating blue oceans,	
	Analytical tools and Frameworks & Reconstruction of the market	
	boundaries. In Blue Ocean Strategy. (pp. 1-80). Boston: Harvard	
	Business School Press.	
	Complementary reading:	
	Ulrich K. & Eppinger, S. (2012). Chaps. 3. Opportunity	
	Identification. In <i>Product Design &amp; Development</i> . (pp. 35-51). <b>2.3 IDENTIFICATION OF NEEDS</b>	To at 4
		Test 1 (Weeks 1 to 5)
	2.3.1 Understanding needs and wants.	In Laboratory
	2.3.2 Usage Habits and Attitude Study	From 1.1 to 2.1
	2.3.3 Importance of the finding of an Insight	Readings:
	2.3.4 Creating Customers Value Proposition: Points of	Baker, M. & Hart, S. (2007) Op. cit. Chaps. 5 & 6.
5°	Parity and Points of Difference	
From	2.3.5 Matrix of Attributes Importance versus Customers	Pinna, C. & Others (2018) Effect of product lifecycle
April 22th	Evaluations	management on new
to 27th	2.3.6 Changing expectations and innovation	product development
	Mandatory reading:	performances: Evidence
	Ulrich, K. & Eppinger, S. (2012). Chap. 5. Identifying customer needs. In <i>Product Design &amp; Development</i> . (pp. 73-90	from the food industry. Op.cit.
		Opioin
	Baker, M. & Hart, S. (2007). Chaps. 8. Idea management for new product development. In <i>Product Strategy &amp; Management</i> . (pp.	Classes in Computer
	215-254).	Laboratory
	,	-
	2.4 SELECTION OF IDEAS	
	2.4.1 Screening of Ideas	
	2.4.2 Methods to Select the Best Ideas	
	2.5 MARKET ATTRACTIVENESS ANALYSIS	
	2.5.1 Strategic Validation of the Opportunity and	
6°	Attractiveness of the Market	
From	2.5.2 Market Attractiveness Matrix versus Competitive	
April	Position or IE Matrix.	
29th	2.5.3 Assessment of a Portfolio of new product projects.	
May 4th		-
	Mandatory reading: Baker, M. & Hart, S. (2007). Chaps. 9. Screening new products.	
	In Product Strategy & Management. (pp.308-327)	
	Complementary reading:	
	Baker, M. & Hart, S. (2007). Chaps. 11. Business Analysis. In	



	2.6 VALIDATION OF MARKET ATTRACTIVENESS	Quiz 2
	2.6.1 Market Size Studies, Estimations and Sales	(Weeks 5 to 7)
	Forecast	Readings:
<b>7°</b>	2.6.2 Methods for New Products Demand Forecasting	Baker, M. & Hart, S. (2007)
From	2.6.3 Qualitative Break Down methodology for new	Op. cit. Chaps. 8 & 9 Ulrich K. & Eppinger, S.
May 6th to	6,	(2012) Op. cit. Chaps. 5
11th	products	
	Complementary reading:	Classes in Computer
	Kahn, K. (2006). Chap. 1. In <i>New Product Forecasting: An Applied</i>	Laboratory
	Perspective. (pp. 10-18.). Sharpe Inc.	
8°		
From		
May 13th		
to 18st	FOR MANDATORY COURSES	
	UNIT III: CONCEPT CREATION AND CUSTOMER VA	
-	RESULTS:	ALIDATIONS
-	effectively on a team whose members together provide leade	arshin, croata a
		•
	ative and inclusive environment, establish goals, plan tasks, a	•
	tes and presents clearly how to develop a differential concept	from a product idea and a
	mprehension of the needs of the target audience.	
<ul> <li>Designs</li> </ul>	analyzes, and interprets research and products or concepts	tests.
	3.1 WINNING CONCEPTS CREATION	
	3.1.1 Concept Development: the process of pursuit value	
	3.1.2 Importance of discovering Insights	
	3.1.3 Empathy Map	
9°	3.1.4 Development of Positioning Concepts	
From	3.1.5 Key Benefit types for Concept Creation	Classes in Computer
May 20nd	Mandatory reading:	Laboratory
to 25th	Ulrich, K. & Eppinger, S. (2007). Chap. 7. Concept Generation. In	
	Product Desing & Development. (pp. 119-141).	
	Complementary reading:	
	Baker, M. & Hart, S. (2007). Chaps. 10. Concept Development	
	and Testing. In Product Strategy & Management. (pp. 274-307).	
	3.2 CONCEPT AND PRODUCT TESTING	
	3.2.1 How to prepare a market research brief and how to	
	design a Concept Test or a Product Testing	
	3.2.2 Concept Test	Quiz 3
	•	(Weeks 7 to 10)
_10°	3.2.3 Product Testing	Readings:
From May 27th	3.2.4 Concept and Use Test	Ulrich K. & Eppinger, S.
to June	Mandatory reading:	(2012) Op. cit. Chaps. 7&9.
1th	Ulrich, K. & Eppinger, S. (2012). Chap. 9. Concept Test. In <i>Product Design &amp; Development.</i> (pp. 165-180).	Pope, J. (1993) Op. cit.
		Part IV. pp. 107 - 156 &
	Baker, M. & Hart, S. (2007). Chap. 12. Product Testing. In	192-197
	Product Strategy & Management. (pp. 328-354). (2nd. Ed.).	
	Pope, J. (1993). Part IV: Solving specific marketing problems. (pp. 107-156 & 192-197).	



# LEARNING UNIT IV: BRANDING, QUALITY WITH TECHNICAL SPECIFICATIONS, PACKAGING AND LAUNCHING STRATEGIES LEARNING RESULTS:

- Function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives.
- Designs and establishes the plans for launching and methods of introduction of new products to the market aligned with the rest of the marketing mix variables.
- Recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts.
- Communicate effectively with a range of audiences. Developing the skills of speaking and writing, as well as the argumentation and the effective presentation of proposals, research plans and launching plans.

11° From June 3th to 8h	<ul> <li>4.1 BRAND IDENTITY AND INTELLECTUAL PROPERTY</li> <li>4.1.1 Intellectual Property Right and Brand Naming</li> <li>4.1.2 Brand Management, Brand Identity vs. Brand Image</li> <li>4.1.3 Brand Strategies for a portfolio of products and line extensions.</li> <li>Mandatory reading:</li> <li>Aaker, D. &amp; Joachimsthaler, E. Chap 2. Brand identity the cornerstone of the brand strategy. In <i>Brand Leadership.</i> (pp. 31- 64). New York: The Free Press.</li> </ul>	Case Study #3 Analysis of Examples of Concepts per Benefit Types Classes in Computer laboratory
12° From June 10th to 15th	<ul> <li>4.2 TECHNICAL STANDARDS, PRODUCT QUALITY SPECIFICATIONS AND SUSTAINABILITY</li> <li>4.2.1 Product quality and Sustainable Designing</li> <li>4.2.2 Technical specifications Norms</li> <li>4.2.3 Matrix of the Houses of Quality: Integrating customer requirements in the design</li> <li>Mandatory reading:</li> <li>Cohen, L. (1995). Chap. 4, 5, 6 &amp; 17. Quality Function Deployment. How to make QFD work for you. (pp. 68-122) &amp; (pp. 296-306). Massachusetts: Addison-Wesley Publishing Co.</li> <li>Complementary Reading:</li> <li>Ulrich, K. &amp; Eppinger, S. (2012). Chap. 6. Product specifications. In Product Design &amp; Development. (pp. 91-116).</li> <li>Dyllick, T. &amp; Rost, Z. (2017) Towards true product sustainability. Journal of Cleaner Production. 162, pp. 346-360.</li> </ul>	Final Project - First Part Test 2 (Weeks 11 to 13): In laboratory From 2.6 to 4.1 Readings: Baker, M. & Hart, S. (2007) Op. cit. Chaps. 12 pp. 317- 354 Aaker, D.& Joachimsthaler, E. Chap. 2. (pp. 31-64).
13° From June 17th to 22th	<ul> <li>4.3 INTRODUCTION AND LAUNCHING</li> <li>4.3.1 Consumer Buying Behavior for Innovations:</li> <li>4.3.2 Diffusion of Innovation and Adoption Curve</li> <li>4.3.3 Blocks and risks to new product adoption</li> <li>4.3.4 Launching Methods and Strategies for a</li> <li>4.3.5 Product Introduction</li> <li>4.3.6 Sales Promotions to accelerate market Introduction</li> <li>Mandatory reading:</li> <li>Baker, M. &amp; Hart, S. (2007). Chaps. 13, Commercialization: test marketing and launching the new product. In <i>Product Strategy &amp; Management.</i> (pp. 357-395.)</li> </ul>	<b>Case Study #4</b> Addition of New Product to Portfolio: New Concept, Brand, Packaging, Quality Specifications, Sales Potential Estimation and Launch Method



	4.4 PACKAGING	
	4.4.1 Components and functionalities of a Package.	
14°	4.4.2 Types of Packages.	
From	4.4.3 Package impact in the ecology	
June 24th to 29th	4.4.4 Packaging Technologies and Trends	
	Complementary reading:	
	Chunawalla, S.A. (2009). Chap. 21. Packaging. In Product	
	Management. (pp. 259-265). Mumbai: Himalaya Publication	
15° From July 1th to 6th	FINAL PRESENTATIONS OF TEAM ASSIGNMENTS	Written and Oral Presentations of Final Project
16° From	FINAL EXAMS	

#### VIII. References

#### **Basic Course Textbooks:**

- Baker, M. & Hart S. (2007). *Product Strategy and Management.* (2nd. Ed.) Edinburgh: Pearson Education.
- Ulrich, K. & Eppinger, S. (2012). *Product Design and Development*. (5th. Ed.) Los Angeles: McGraw Hill Education.

#### **Complementary Bibliography:**

Aaker, D. & Joachimsthaler, E. (2000). Brand Leadership. New York: The Free Press.

- Cohen, L. (1995). *Quality Function Deployment. How to make QFD work for you.* Massachusetts: Addison-Wesley Publishing Co.
- Chan, K., W. & Mauborgne, R. (2005). *Blue Ocean Strategy.* Boston: Harvard Business School Press.
- Chunawalla, S.A. (2009). *Product Management.* Mumbai: Himalaya Publication. http://site.ebrary.com/lib/esan/docDetail.action?docID=10415149&p00=chunawalla
- Dyllick, T. & Rost, Z. (2017). *Towards true product sustainability.* Journal of Cleaner Production. 162, 346-360.
- Fernandez Del Hoyo, A. (2009). *Innovación y gestión de nuevos productos: a visión estratégica y práctica.* Madrid: Pirámide.
- Floren, H. & Others. (2017). *Critical success factors in early new product development: a review and a conceptual model.* International Entrepreneurship and Management Journal. 14 (2), 411-427.
- Kahn, K. (2006). *New Product Forecasting: An Applied Perspective.* Sharpe Inc. Download free version by chapters at: http://site.ebrary.com/lib/esan/docDetail.action?docID=10178089&p00=kahn
- Kapferer, J.N. (2012). *The New Strategic Brand Management.* (5th. Edition), London: Kogan Page



- Lehmann, D. & Winer, R. (2002). *Product Management.* (3rd. Ed.). Boston: McGraw-Hill Education.
- Müller-Stewens & Möller, (2017). Performance In New Product Development A comprehensive framework, current trends and research directions. Journal Management Control. 28 (2), 157-201.
- Pinna, C. & Others (2018). Effect of product lifecycle management on new product development performances: Evidence from the food industry. Computers in Industry, 100, 184-195
- Pope, J. (1993). Practical Marketing Research. (3rd Ed.) AMACOM.
- Schnarch, A. (2014). *Desarrollo de Nuevos Productos: Creatividad, Innovación y Marketing.* (6ta. ed.) Bogotá: McGraw Hill Interamericana.

# IX. Laboratory Support

Computer Lab with Microsoft Excel in required in weeks 4, 5, 7, 9, 11, 12 & 13.

## X. Professors

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